# Art & Design Curriculum Overview

#### <u>Nursery</u>

	Autumn									
	Painting	Printing	Joining skills	Scissor skills	De - constructive role play / Joining skills					
Co-playing and modelling play in all areas	To introduce brushes of different sizes and shapes. Explore different textures of paint by adding cornflour, mud, water to paint. To talk about their paintings.	Create rubbings on different textures and talk about what they see. To paint onto a hands and feet and print onto paper. To talk about what it feels like.	Teach children to use glue sticks to create a collage. Introduce PVA glue applied using finger, a large brush, smaller brush, glue spreader. Talk about how it feels and what they have created.	Tear different thicknesses of paper to create a collage. Introduce easy grip scissors to develop wrist and hand strength. Focus on opening and closing the blades. Making small snips into lettuce leaves and straw.	To develop imagination through the making of resources such as cars, rockets or dinosaurs.  Teach the use of masking tape to join boxes together.  Create dressing up resources using fabric and pillow cases.  Through co-play develop imagination, vocabulary and social interactions.					
		Sp	ring							
	Painting	Printing	Joining skills	Scissor skills	De - constructive role play					
Co-playing and modelling play in all areas	To use different brushes for different purposes. To make their own brushes from different materials. To paint on different textures and talk about what happens.	To paint onto a range of natural materials and print onto paper. To talk about what they see.	To teach the use of masking tape and sticky tape. To teach the use of elastic bands. To teach the use of paper clips large and small. To teach the use of a hole punch.	Introduce easy grip / spring assisted / training scissors to develop wrist and hand strength. Focus on opening and closing the blades. Making small snips into lettuce leaves and straw.	To develop imagination through the making of resources such as cars, rockets or dinosaurs.  Teach the use of masking tape to join boxes together.  Create dressing up resources using fabric and pillow cases.  Through co-play develop imagination, vocabulary and social interactions.					

	Summer									
	Painting	Printing	Joining skills	Scissor skills	De - constructive role play					
Co-playing and modelling play in	To mix colours and understand light	To print onto different textured	To teach the use of split pins.	Introduce easy grip / spring	To develop imagination through the					
all areas		surfaces such as newspaper, coloured	To teach the use of treasury tags.	assisted / training scissors to	making of resources such as cars,					
	To begin to use the appropriate	paper, plain paper, into clay and	To use and apply these skills in	develop wrist and hand strength.	rockets or dinosaurs.					
	colours in paintings.	different dough consistencies.	deconstructive role play.	Focus on opening and closing the	Teach the use of masking tape to					
	To talk in more detail about their			blades.	join boxes together.					
	work.			Making small snips into paper and	Create dressing up resources using					
				moving the blades forward.	fabric and pillow cases.					
				Teach how to hold paper with	Through co-play develop					
				other hand.	imagination, vocabulary and social					
					interactions.					

# Art & Design Curriculum Overview

#### Reception

Autumn							
Baseline	Painting	Painting Printing		Scissor skills	De - constructive role play / Joining		
	To use different brushes for different purposes.  To make their own brushes from different materials.  To paint on different textures and talk about what happens.	To creates patterns and pictures by printing from objects using more than one colour.  To develop impressed images with some added pencil or decorative detail.  To use relief printing – string, card.	create a collage. Teach the use of PVA glue and how to stick to create a collage. To teach the use of masking tape and sticky tape.	/ training scissors to develop wrist and hand strength. Focus on opening and closing the blades. Making small snips into paper and moving the blades forward.	skills  To develop imagination through the making of resources such as cars, rockets or dinosaurs.  Teach the use of masking tape to join boxes together.  Create dressing up resources using fabric and pillow cases.  Through co-play develop imagination, vocabulary and social interactions.		

	Spring							
Painting	Printing	Joining skills	Scissor skills	De - constructive role play / Joining skills	To revisit key skills required			
To mix colours and understand light and shade.  To begin to use the appropriate colours in paintings.  To use colour and pattern to express mood.  To introduce watercolour paints with the correct amount of water.  To demonstrate how to clean their brush and water independently.	To explore and recreate patterns and textures with an extended range of materials – sponges, leaves, and fruit.  To explore images through mono printing on a variety of papers.  To explore colour mixing through printing, using two colours and a variety of materials  Explore images and recreate texture using wallpaper, string and polystyrene.	To teach the use of elastic bands. To teach the use of paper clips large and small. To teach the use of a hole punch.	Using easy grip / spring assisted / training scissors / regular scissors.  Cuts a straight line close to a drawn line, improving in accuracy.  Cuts through thicker materials such as card.  Cuts a curved line close to a drawn curved line.  Cuts a circle shape close to a drawn circle outline.  Cuts a square shape.  Cuts complex shapes, such as figures.	fabric and pillow cases.	Draw on a wide range of art works from a variety of cultural backgrounds to extend children's experiences and to reflect their cultural heritages, e.g. architecture, ceramics, theatre. Provide opportunities to encounter and revisit key materials, resources and tools through which children can further explore their properties including form, colour, texture and composition.  Invite children to look at and touch unusual or interesting materials, artefacts and resources in their everyday environment, chosen for their design, beauty, pattern and ability to inspire exploration.			

# Art & Design Curriculum Overview

	Summer							
Painting	Printing	Joining skills	Scissor skills	De - constructive role play / Joining skills	ELG			
To Introduce primary and secondary	To explore colour mixing through	To teach the use of split pins.	Using easy grip / spring assisted /	To develop imagination through the	Statutory ELG: Creating with			
colours with the addition of black and		To teach the use of treasury	training scissors / regular scissors.	making of resources such as cars,	Materials			
white and other hues.	variety of materials	tags.	Cuts a straight line close to a	rockets or dinosaurs.	Children at the expected level of			
To creates different effects by using a	Explore images and recreate texture	<u> </u>	drawn line, improving in	Create dressing up resources using	development will:			
variety of tools and techniques such as	using wallpaper, string and		accuracy.	fabric and pillow cases.	- Safely use and explore a variety of			
dots, scratches and splashes.	polystyrene.		Cuts through thicker materials such	Through co-play develop	materials, tools and			
To use watercolour paints with the			as card.	imagination, vocabulary and social	techniques, experimenting with			
correct amount of water.			Cuts a curved line close to a drawn	interactions.	colour, design, texture, form			
To clean their brush and water			curved line.	To use and apply EAD skills in	and function;			
independently.			Cuts a circle shape close to a	practical situations based on	- Share their creations, explaining the			
			drawn circle outline.	children's interests.	process they have used;			
			Cuts a square shape.		- Make use of props and materials			
			Cuts complex shapes, such as		when role playing characters in			
			figures.		narratives and stories.			

## Art & Design Curriculum Overview

Holy Trinity offers full coverage of the KS1 and KS2 Art & Design curriculum as well as incorporating SMSC development. We have categorised our content into five areas:

	Drawing	Po	ainting and	Mixed Media		Sculpture & 3D		Craft and Design
	Autumn			Spring		Summer		
У1	Exploring mark-making and line; working and experimenting		tools to paint on	Colour Splash  colour mixing through paint play, using a range of aint on different surfaces and creating paintings spired by Clarice Cliff and Jasper Johns  Creating simple three dimensional sharp using familiar materials, children manipulating paper and card. They for materials to make their own simples are considered.		develop skills in d, roll and scrunch	Woven Wonders  Learning fibre art skills such as plaiting, threading, knotting and weaving to create three-dimensional woven artworks inspired by artist Cecilia Vicuña.	
					Ski	ls		
У2	Tell a story Using storybook illustration as a stimulus, children develop their mark making to explore a wider range of tools and experiment with creating texture to add detail to drawings.  Life in Colour  Developing colour mixing skills, learning about the work of artist Romare Bearden and creating textured papers using paint, children compose collages inspired by their exploration of colour and texture in the world around them.		Clay houses  Exploring the way clay can be shaped and joined, children learn a range of essential skills for working with this medium. They learn about the sculpture of Rachel Whiteread and create their own clay house tile in response.		<b>Map it out</b> Responding to a design brief, children learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas.			
					Skil	ls		
У3	Growing artists  Developing an understanding of shading and drawing techniques to create botanical inspired drawings.  Discovering how and why our ancient ancestors made art, experimenting with natural materials to make homemade paints and playing with scale to paint on a range of surfaces.		Manipulating a range of materials, children learn ways to join and create freestanding structures inspired by the work of Anthony Caro and Ruth Asawa.		Ancient Egyptian scrolls  Developing design and craft skills taking inspiration from Ancient Egyptian art and pattern and papermaking.			
					Skil	ls		
У4	Power prints Using mechanical engravings as a starting point, the children develop an awareness of proportion, composition and pattern in drawing and combine media for effect when developing a drawing into a print.	Light ar Developing skills in children focus on usi to create a 3D ei experiment with coi painting techniques life pi	colour mixing, the ing tints and shades ffect. They then mposition and apply s to a personal still	Mega materials  Exploring the way different materials can be shaped and joined, the children will learn about techniques used by artists as diverse as Barbara Hepworth and Sokari Douglas-  Camp and continue to create their own sculptures.			Fabric of nature textile techniques, the children explore the beauty of the natural stunning visual art inspired by the striking colours, pattern and textures of bird and insect life.	
					Skil	ls		

### Art & Design Curriculum Overview

У5	I need Space	Portraits	Interactive installation	Architecture
	Developing colour mixing skills, learning about the work of artist Romare Bearden and creating textured papers using paint, children compose collages inspired by their exploration of colour and texture in the world around them.	The children will extend a drawn self- portrait and explore how a background can change the finished effect. Following this, they will take portrait photographs ready for use in later lessons and develop drawings into finished prints using a range of techniques, including monoprints. They will learn about the purpose of self- portraits, compare work by a range of artists in different mediums and will consider how a self-portrait could represent something important about an artist; experimenting with materials and techniques, and recording ideas in sketchbooks. They will conclude their investigation of portraits by evaluating ideas and giving feedback, then creating finished self-portraits in their chosen materials.	Using inspiration of historical monuments and modern installations, children plan by researching and drawing, a sculpture to fit a design brief. They investigate scale, the display environment and possibilities for viewer interaction with their piece.	The children will draw a house from observation; interpreting the details to draw accurately. Following this, they will apply composition skills to plan a print and, using the monoprint technique, create an abstract piece. Learning about the work of architect Zaha Hadid; the children will design a unique building by considering a design brief; justifying design choices when evaluating. This is followed by an exploration of the work of Hundertwasser to develop design ideas through sketchbook research. Finally, the children will be earning about what monuments are, designing their own reflecting something important to them and evaluating how successfully their monument conveys meaning.
			Skills	
У6	Make my voice heard Exploring art with a message, children look at the famous 'Guernica' by Picasso and the confronting works of Käthe Kollwitz. They develop their drawings to incorporate new surfaces, a range of techniques and demonstrate an emerging personal style.	Artist study  Identifying an artist that interests them, children research the life, techniques and artistic intentions of that individual. Collecting ideas in sketchbooks, planning for a final piece and working collaboratively, they present what they have learnt about the artist	Making memories  Documenting their memories of their time at primary school, children select their favourite art and design skills and techniques to design and create a 3D artwork to represent these memories.	Photo opportunity  Exploring photography as a medium for expressing ideas, pupils investigate scale and composition, colour and techniques for adapting finished images. They use digital media to design and create photographic imagery for a specific design brief.